

# Literacy Scavenger Hunt



Look for these items on a walk or in a book.

Check off the items you find.

- |  |   |
|--|---|
| <input type="checkbox"/> The letter "o"                      | <input type="checkbox"/> 3 square shaped things                               |
| <input type="checkbox"/> 2 things that are the same          | <input type="checkbox"/> A capital letter "H"                                 |
| <input type="checkbox"/> A word with three syllables (beats) | <input type="checkbox"/> A word that starts with "m"                          |
| <input type="checkbox"/> A word that starts with "s"         | <input type="checkbox"/> A tall plant   |
| <input type="checkbox"/> 5 blue things                       | <input type="checkbox"/> 7 colors   |
| <input type="checkbox"/> A circle, trace the shape           | <input type="checkbox"/> A triangle   |
| <input type="checkbox"/> 3 letter e's                        | <input type="checkbox"/> A word that starts with the same letter as your name |
| <input type="checkbox"/> A yellow thing                      | <input type="checkbox"/> A word with 5 letters                                |
| <input type="checkbox"/> The number "2"                      | <input type="checkbox"/> A word written in green                              |



# Literacy Games

## Guess My Letter/Word

Help your child learn the names of the letters in the alphabet and the sounds those letters make by engaging them in letter-sound play:

- “I'm thinking of a letter and it makes the sound mmmmmm. What letter makes that sound?”
- “I'm going to say a word but I'm going to say it slowly. Can you guess this word? s-a-a-a-a-t.”
- “I'm thinking of a word that starts with the same letter as your name. Can you guess what it is?”

Find as many ways as you can to play with every letter and sound, over and over again!

## Surprise Storytelling

Help your child start a story using prompts from a storytelling sack! Use any sort of bag or a pillowcase. Fill the sack with small, interesting items — toy animals, LEGO figures, craft items and other random objects. To start have the first person take one object from the bag. That person uses the object to start a story. As each storyteller removes an object, they use it as a prompt to add to the story. The person who pulls the last object from the bag has to end the story. You can also encourage your child to make their own sack filled with items important to them and then have them share stories that use some or all of the items in their sack.